Avenue of the Saints Development Park

South Grand Avenue | Charles City, IA | US | Floyd County







Zoning:	Manufacturing
Topography:	Gently sloping, rolling
Setting:	Agricultural Land
Within City Limits:	Yes
Specialty Features:	None
Sale Price:	\$46,500
Sale Price Note:	\$46,500/acre;
	\$100,000/acre two
	frontage lots
Lease Terms:	Not For Lease
Last Updated:	Mar 31, 2021

Site Certification Information

Certified Site Status: Yes

Certified Site: Avenue of the Saints Development

<u>Park</u>

Economic Development Contact

Timothy S. Fox, MPP, CED, EDFP, PCED Charles City Area Development Corporation 401 North Main Street Charles City, IA 50616-2021 (641) 228-3020 | tfox@charlescityia.com

Property and Area Description

The Avenue of the Saints Development Park is a 75.34-acre site located at the juncture of the Avenue of the Saints and South Grand Avenue, Charles City, Iowa. Location on the Avenue of the Saints renders it easily accessible to transportation and major cities. It is situated within Charles City's South Grand Tax Increment Financing District. Current Zoning is Highway Service Business District and Urban Agricultural District.

Population



12,87810 Mile Radius

35,199 20 Mile Radius

98,092

30 Mile Radius

Source: ESRI[®], 2024

Households



5,55910 Mile Radius

14,94020 Mile Radius

41,498

30 Mile Radius

Source: ESRI®, 2024

Transportation

Nearest Highway: IA Hwy 27 (<1 mi.) Nearest Interstate: I-35 (40 mi.)

Ingress/Egress Notes: South Grand Avenue is a four-lane thoroughfare immediately adjacent the site; a turning lane may be necessary should truck

traffic prove extraordinarily high.

Nearest Airport: Northeast Iowa Regional Airport (6 mi.)

Nearest Commercial Airport: Mason City Municipal Airport (47 mi.)

Distance to Mass Transit: 84

Rail Served: No

Rail Served By: Unknown, None

Rail Accessible: No

Rail Infrastructure in Place: No

Utilities

Electric: MidAmerican Energy Natural Gas: MidAmerican Energy Water: City of Charles City, Iowa Sewer: City of Charles City, Iowa Telecommunications: WIN